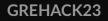
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Ubuntu Shiftfs: Unbalanced Unlock Exploitation Attempt

CVE-2023-2612 Grehack 2023



Agenda



Introduction

- Code review and bug discovery
- Exploitation
- Conclusion

Presentation

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- In the Reverse Engineering team

Synacktiv

- Offensive security company
- Based in France
- ~170 Ninjas
- We are hiring!



@jbcayrou



Introduction

- Targeting Ubuntu for Pwn2Own Vancouver (May 18, 2022)
- Need to find and exploit a kernel vulnerability to gain root access

Motivations

- Learn more about Linux kernel internals
- Learn new techniques to exploit kernel vulnerabilities
- \$40,000 bounty



Kernel code review and vulnerability research

Code Review - Attack surface



- Kernel source code is huge, where to start ?
- Previous success from my colleague Vincent Dehors
 - Found and exploited an Ubuntu vulnerability for the contest
 - His work is described in his blog post
- TLDR: Look for vulnerabilities in uncommon surfaces that are less audited
 - By default Ubuntu allows users to create namespaces

\$ sudo sysctl kernel.unprivileged_userns_clone
kernel.unprivileged_userns_clone = 1

Code Review - Namespace introduction



- Namespace is a feature that provides process isolation
- Used to create a separate set of resources
- Useful for creating containers (such as docker, LXC, etc.)
- Types of namespaces
 - mount Isolates filesystem mount points \rightarrow Focus on this one
 - process ID
 - network
 - IPC

•••

Code Review - mount and file systems

Filesystems that have the flag FS_USERNS_MOUNT can be set up by a unprivileged user

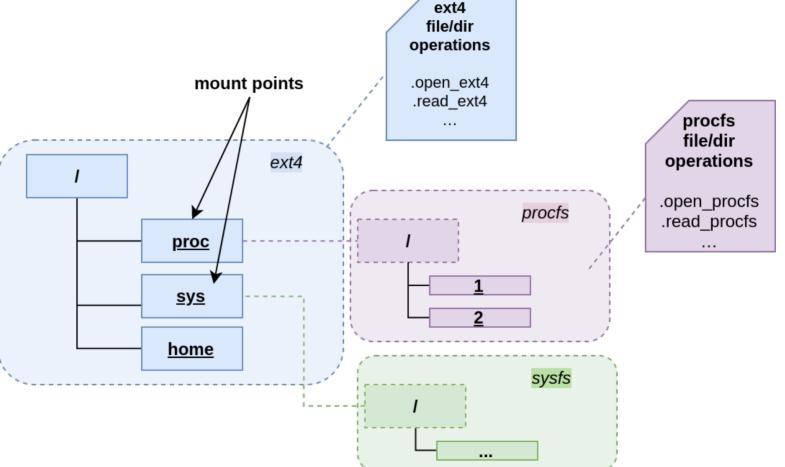
static struct	file_system_type shiftfs_type = {
.owner	= THIS_MODULE,
.name	= "shiftfs",
.mount	= shiftfs_mount,
.kill_sb=	kill_anon_super,
.fs_flags	= FS_USERNS_MOUNT,
};	

VFS surfaces:

- android/binderfs
- mqueue
- shmem
- sysfs
- ramfs (tmpfs)
- overlayfs

- proc
- aufs
- fuse
- shiftfs (specific to Ubuntu)
- devpts
- cgroup

Code Review - VFS overview



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Code Review - Attack surface



File manipulations

- open, read, write, fnctl ...
- Race condition on concurrent access
- Logical bugs

Mounting syscalls and options

mount, fsopen, fspick, fsconfig

mount [-fnrsvw] [-t fstype] [-o options] device mountpoint

Code Review - Read the doc !



Read Kernel VFS documentation

Learn how this kernel subsystem works

Study past CVEs that affected kernel Filesystems

Study errors that should not be made

Read blog posts about kernel exploitation

Code Review - Let's go



Review accessible filesystems one by one

Skip *shiftfs* because my colleague already found things in it!

About 3 weeks (not in full time)

• Still nothing ...

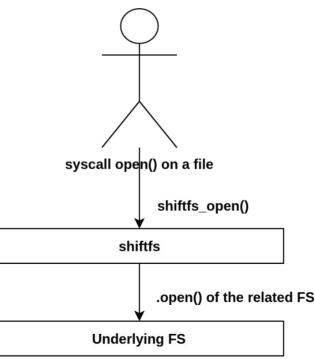
Start looking at shiftfs implementation

BINGO! There is a bug!

Code Review - shiftfs overview



This filesystem is a passthrough used to change (shift) the user unix permissions on file access or modification



Code Review - The lock shiftfs bug

// [...]

struct inode *inode = NULL, *loweri_dir = diri->i_private; const struct inode_operations *loweri_dir_iop = loweri_dir->i_op;

```
if (hardlink) {
        loweri iop ptr = loweri dir iop->link;
    } else {
        switch (mode & S IFMT) {
        case S IFDIR:
            loweri iop ptr = loweri dir iop->mkdir;
            break:
        case S IFREG:
            loweri iop ptr = loweri dir iop->create;
            break:
       case S IFLNK:
            loweri iop ptr = loweri dir iop->symlink;
            break:
        case S IFSOCK:
        case S IFIFO:
            loweri iop ptr = loweri dir iop->mknod;
            break:
        3
   if (!loweri iop ptr) {
       err = -\overline{EINVAL};
        goto out_iput;
   inode lock nested(loweri dir, I MUTEX PARENT);
out iput:
    iput(inode);
```

return err;

Function that creates objects (file, dir, links) in the underlying FS directory

Code Review - The lock shiftfs bug

```
static int shiftfs create object(struct inode *diri, struct dentry *dentry.
                umode t mode, const char *symlink,
                struct dentry *hardlink, bool excl)
    struct inode *inode = NULL, *loweri dir = diri->i private;
    const struct inode operations *loweri dir iop = loweri dir->i op:
    if (hardlink) {
        loweri iop ptr = loweri dir iop->link;
    } else {
        switch (mode & S IFMT) {
        case S IFDIR:
            loweri iop ptr = loweri dir iop->mkdir;
            break:
        case S IFREG:
            loweri iop ptr = loweri dir iop->create;
            break:
        case S IFLNK:
            loweri iop_ptr = loweri dir_iop->symlink;
            break:
        case S IFSOCK:
        case S IFIFO:
            loweri iop ptr = loweri dir iop->mknod;
            break:
    if (!loweri_iop_ptr) {
        err = -\overline{EINVAL};
        goto out_iput;
    inode lock nested(loweri dir, I MUTEX PARENT);
out iput:
    iput(inode);
```

If a file operation is not implemented, the pointer is set to NULL

return err;

Code Review - The lock shiftfs bug

```
static int shiftfs create object(struct inode *diri, struct dentry *dentry,
                umode t mode. const char *svmlink.
                struct dentry *hardlink, bool excl)
   struct inode *inode = NULL, *loweri dir = diri->i private;
   const struct inode operations *loweri dir iop = loweri dir->i op:
   if (hardlink) {
       loweri iop ptr = loweri dir iop->link;
    } else {
        switch (mode & S IFMT) {
        case S IFDIR:
            loweri iop ptr = loweri dir iop->mkdir;
            break:
        case S IFREG:
            loweri iop ptr = loweri dir iop->create;
            break:
       case S IFLNK:
            loweri iop ptr = loweri dir iop->symlink;
            break:
       case S IFSOCK:
        case S IFIFO:
            loweri iop ptr = loweri dir iop->mknod;
            break:
   if (!loweri iop ptr) {
       err = -\overline{EINVAL};
        goto out_iput;
   inode lock nested(loweri dir, I MUTEX PARENT);
out iput:
    iput(inode);
```

return err:

If a file operation is not implemented, the pointer is set to NULL

unlock is performed without the lock!

Code Review - Trigger the bug



Find a filesystem (FS_USERNS_MOUNT) that does not implement mkdir, create, symlink, link or mknod in its inode_operations structure

mqueue is a good candidate

```
// Extract from ipc/mqueue.c
static const struct inode_operations mqueue_dir_inode_operations = {
    .lookup = simple_lookup,
    .create = mqueue_create,
    .unlink = mqueue_unlink,
};
```

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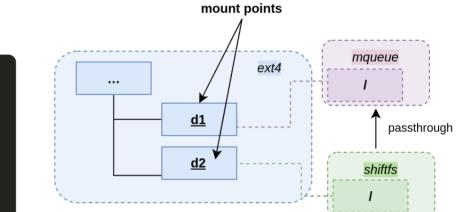
The last "mkdir d2/foo" is now blocked...

After several seconds

root@user-VirtualBox:/tmp# mkdir d1 d2 root@user-VirtualBox:/tmp# mount -t mqueue none d1 root@user-VirtualBox:/tmp# mount -t shiftfs -o mark d1 d2 root@user-VirtualBox:/tmp# mkdir d2/foo mkdir: cannot create directory 'd2/foo': Invalid argument root@user-VirtualBox:/tmp# mkdir d2/foo

user@user-VirtualBox:~\$ cd /tmp user@user-VirtualBox:/tmp\$ unshare -U -r -i -m

Code Review - Trigger the bug



Trigger the bug



Code Review - Trigger the bug

1208.8823151 INFO: task mount:2539 blocked for more than 120 seconds 1208.8859491 Tainted: G 5.13.0-28-generic #31-Ubuntu 0E 1208.887870] "echo 0 > /proc/sys/kernel/hung task timeout secs" disables this message. 1208.8889441 task:mount state:D stack: 0 pid: 2539 ppid: 1145 flags:0x00000004 1208.8901541 Call Trace: 1208.8905861 <TASK> 1208.8908871 schedule+0x268/0x680 1208.8913791 schedule+0x4f/0xc0 1208.8924651 down read+0x43/0x90 1208.8929121 walk component+0x132/0x1b0 1208.8934401 ? path init+0x2c1/0x3f0 1208.893973] path lookupat+0x6e/0x1c0 1208.8945051 filename lookup+0xbf/0x1c0 1208.894999] ? check object size.part.0+0x128/0x150 ? check object size+0x1c/0x20 1208.8956331 1208.8961721 ? strncpv from user+0x44/0x140 ? do sys getcwd+0x150/0x1f0 1208.8966931 1208.897216] user path at empty+0x59/0x90 1208.897715] do readlinkat+0x5d/0x120 1208.898218] x64 sys readlink+0x1e/0x30 1208.8988401 do syscall 64+0x61/0xb0 1208.8992891 ? do svscall 64+0x6e/0xb0 1208.899766] ? exit to user mode prepare+0x37/0xb0 ? svscall exit to user mode+0x27/0x50 1208.9003661 1208.900962] ? x64 sys close+0x11/0x40 1208.901458] ? do syscall 64+0x6e/0xb0 1208.901971] ? x64 sys read+0x19/0x20 1208,9025451 ? do svscall 64+0x6e/0xb0 1208.903026] entry SYSCALL 64 after hwframe+0x44/0xae 1208.903651] RIP: 0033:0x7feb9e52416b 1208.904104] RSP: 002b:00007ffd0cfe12d8 EFLAGS: 00000202 ORIG RAX: 0000000000000059 1208.905038] RAX: ffffffffffffffda RBX: 00007ffd0cfe1740 RCX: 00007feb9e52416b 1208.905999] RDX: 0000000000003ff RSI: 00007ffd0cfe1750 RDI: 00007ffd0cfe1bb0 1208.907142] RBP: 00007ffd0cfe1bb0 R08: 000000000000000 R09: 0000412500000000 1208.907985] R10: 00007feb9e5df040 R11: 000000000000202 R12: 00007ffd0cfe1bbe 1208.9091231 R13: 00007ffd0cfe1ba0 R14: 00007ffd0cfe1750 R15: 0000000000003ff 1208.910187] </TASK>



Exploitation (How to get root with this bug?)

Exploitation - The objective



Perform a Local Privilege Escalation (LPE) and get root

 Need to modify our process permissions to change the UID to 0 (root user)

We do not need kernel code execution

- Having kernel read and write primitives is enough
- We also need a kernel pointer leak
 - To bypass the KASLR
 - To locate the data related to our process in the kernel memory

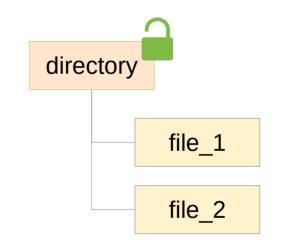
Exploitation - Side effect of the bug ?



- How to turn this locking bug into something useful ?
- The bug unlocks a directory lock
 - What does it protect?
 - What could happen if such a lock is wrongfully unlocked?

Exploitation - Example lock usage

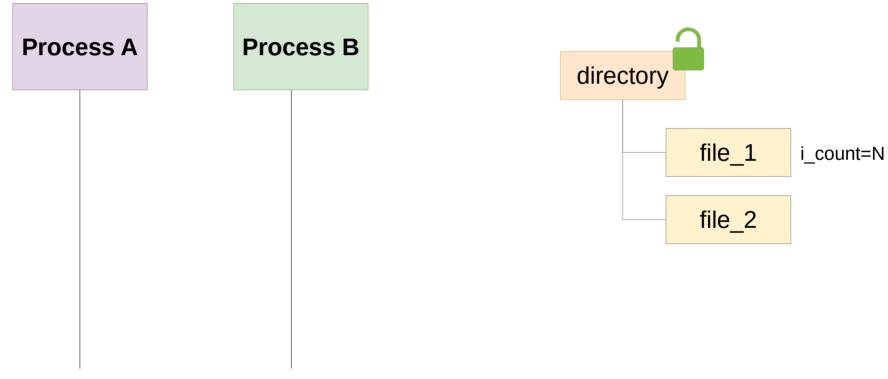
- When the content of the directory is modified the lock is taken
 - Create a file, a folder, a link
 - Remove a file
- This prevents concurrent access and race conditions during directory modifications



Example of a mqueue FS

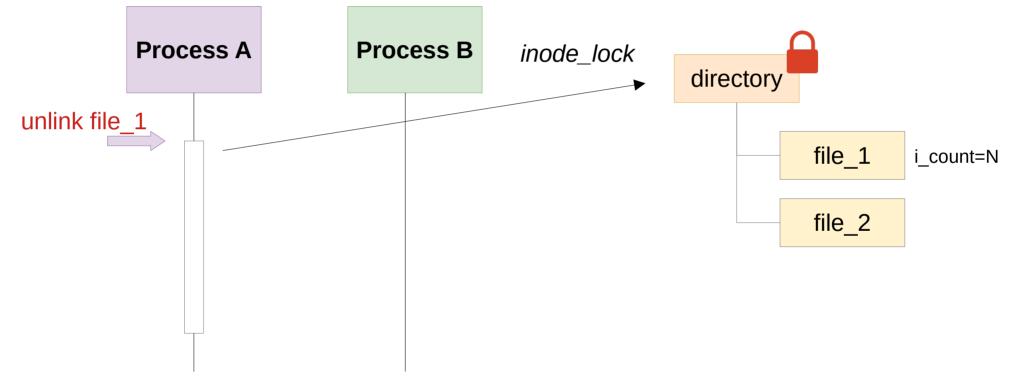
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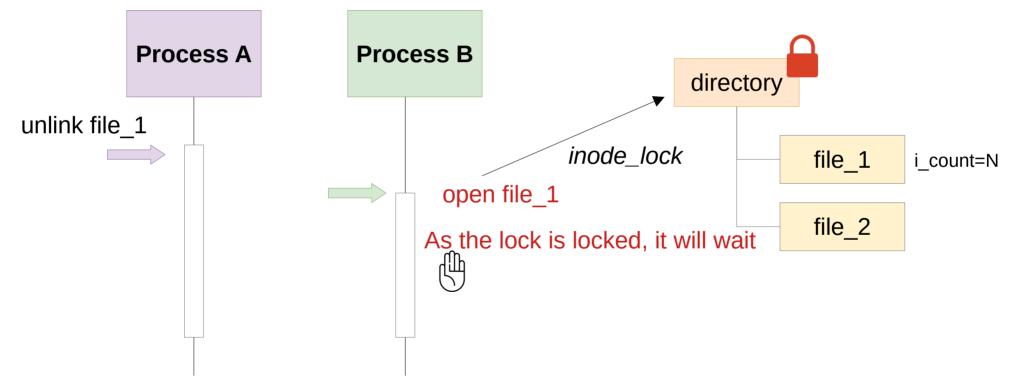


Note: i_count is the inode usage count. When it hits zero, it is freed24/65

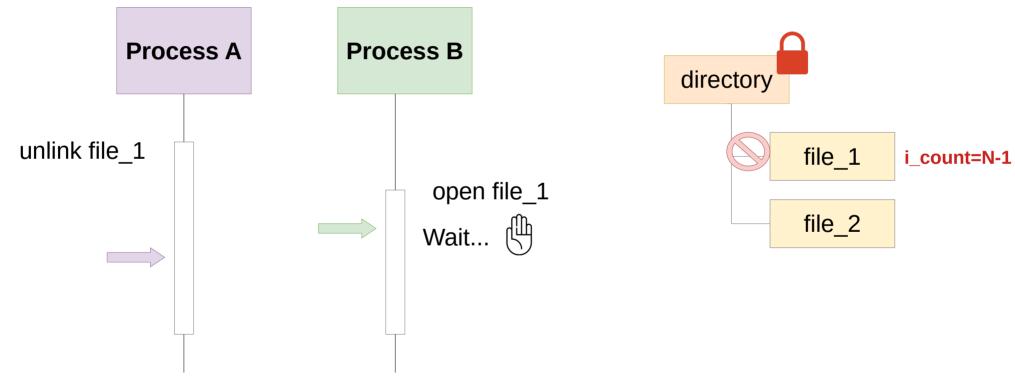
Process A starts to remove a file, the directory inode is locked



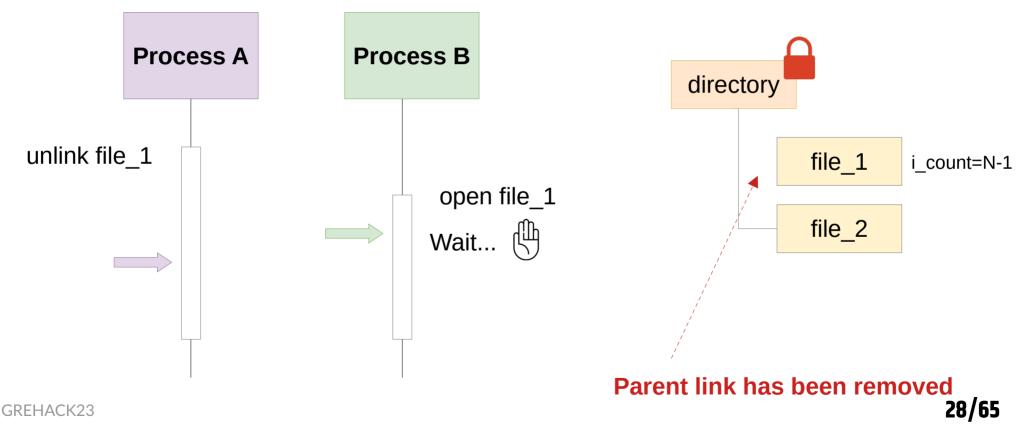
At the same time, Process B wants to open it



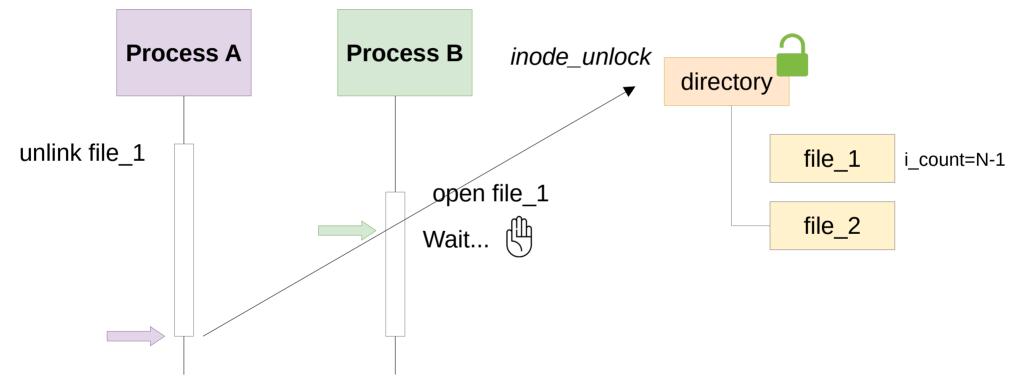
Process A removes the link and decrements the usage counter



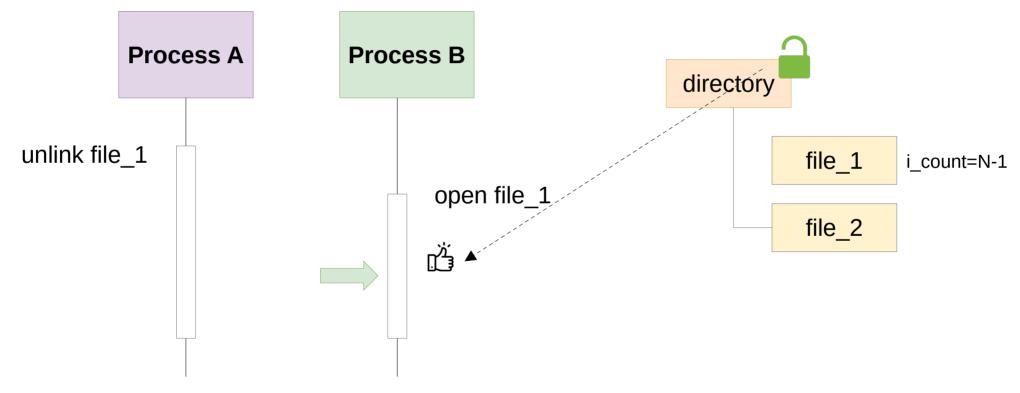
Process A continues the unlink ...



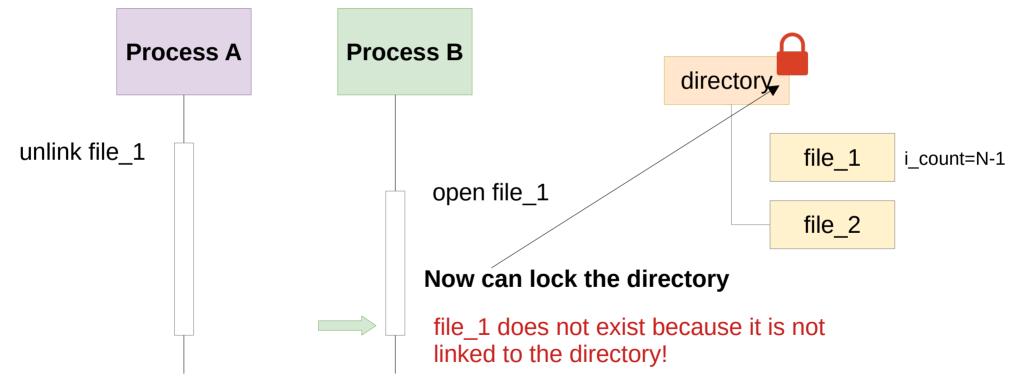
Process A finishes the unlink



Process B is resumed



Process B continues and returns an error

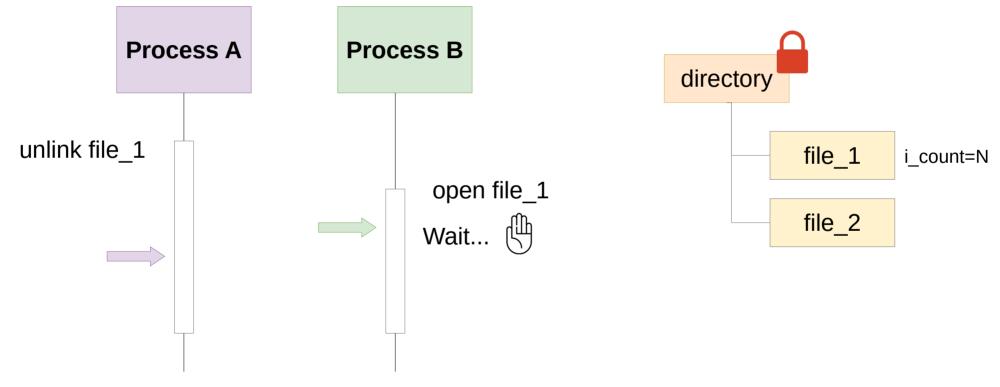


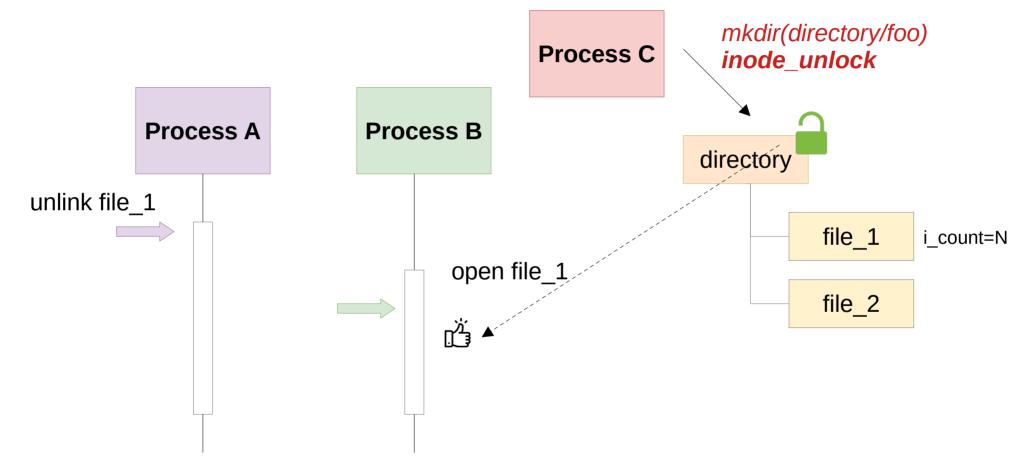
Exploitation - A reminder about the bug

If we perform an action which is not implemented (like mkdir) shifts will unlock the inode directory

 We can have several processes doing modifications in the same directory at the same time

Remember when Process B was waiting for the lock...





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Process B starts doing things whereas Process A did not finished 34/65

Exploitation - Taking advantage of the bug



During an unlink, the *i_count* value is decremented

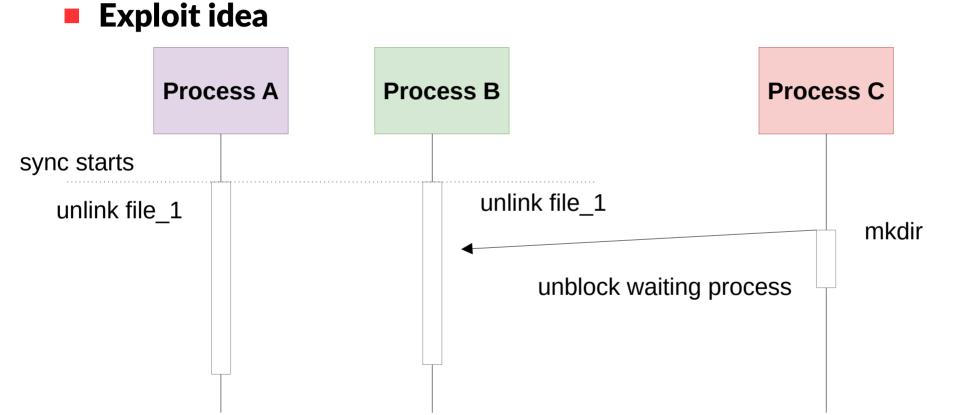
The reference due to the link with the directory inode is removed

 → During 2 simultaneous unlinks the i_count could be
 decremented twice

We can reach zero while the system is still using the inode

• The inode will be freed and in an Use-After-Free state

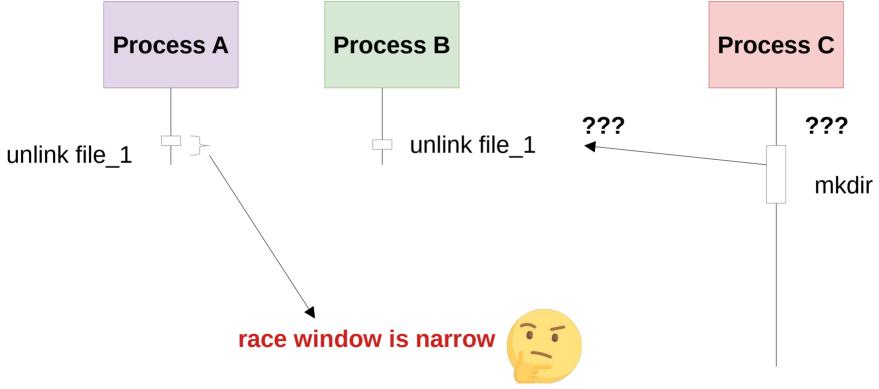
Exploitation - How to get an UAF ?



Exploitation - How to get an UAF ?







Exploitation - How to work on a race condition

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Work with a minimal setup

- Minimal but representative kernel in QEMU (same kernel configuration)
- Be able to build and to test quickly

Some tips used

- Start to add a comfortable sleep to increase the race window.
 - The longer it takes, the easier it is to win the race!
- Measure the timing to test your ideas using rdtsc()
- Assign a process to a specific CPU and set its task priority.
- Kernel scheduler exploitation tricks and technical
 - Racing against the clock by Jann Horn (Google Project Zero)
 - ExpRace Academic Paper (Yoochan Lee, Changwoo Min, Byoungyoung Lee)

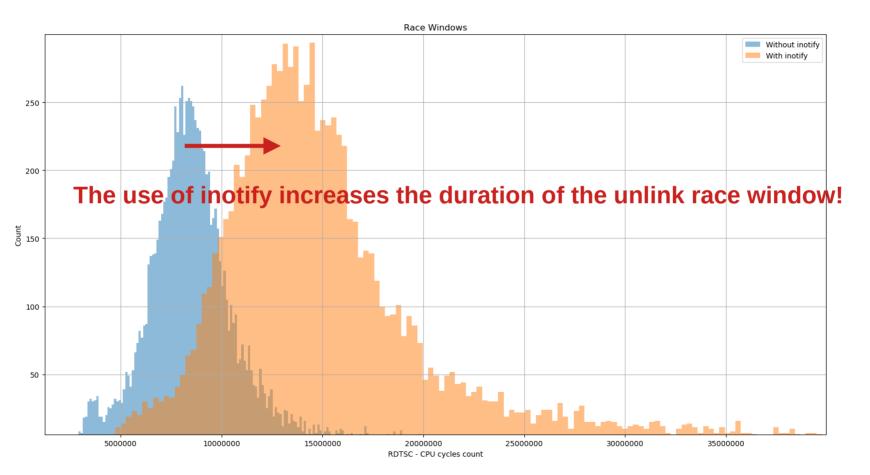
Exploitation - Increasing the race window

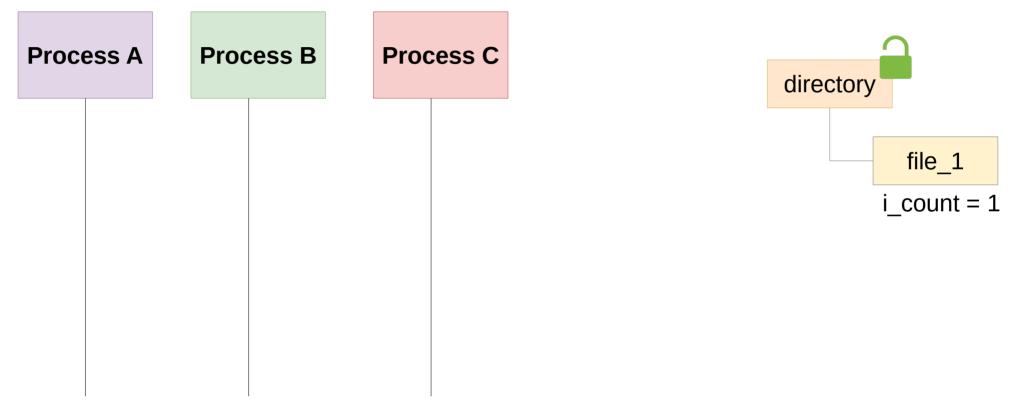
- By measuring the unlink race window, we observe that registering some inotify events increases the duration of the unlink operation!
 - Without: mean 9258953 (on 10 000 tests)
 - With: mean 17359443 (+ ~90%)

Prior to triggering the race, another process registers an inotify to receive notifications when a deletion occurs in the folder

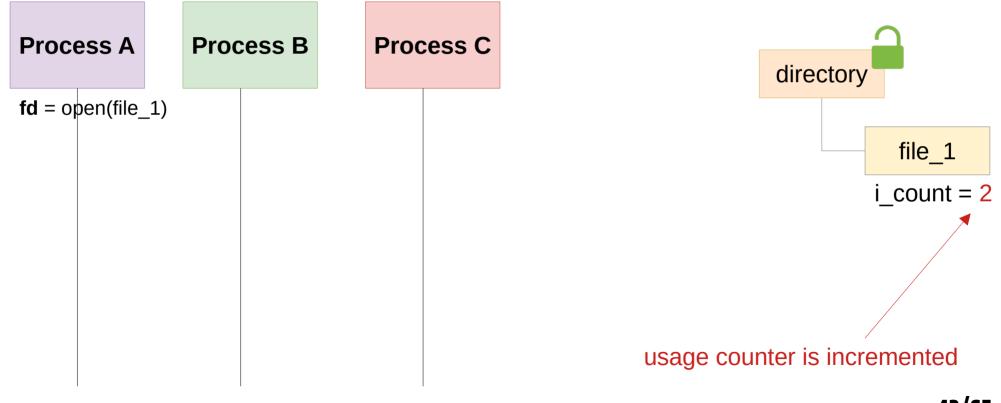
Success rate ~ 1/100 attempts (only takes few seconds)

Exploitation - Some Race window statistics





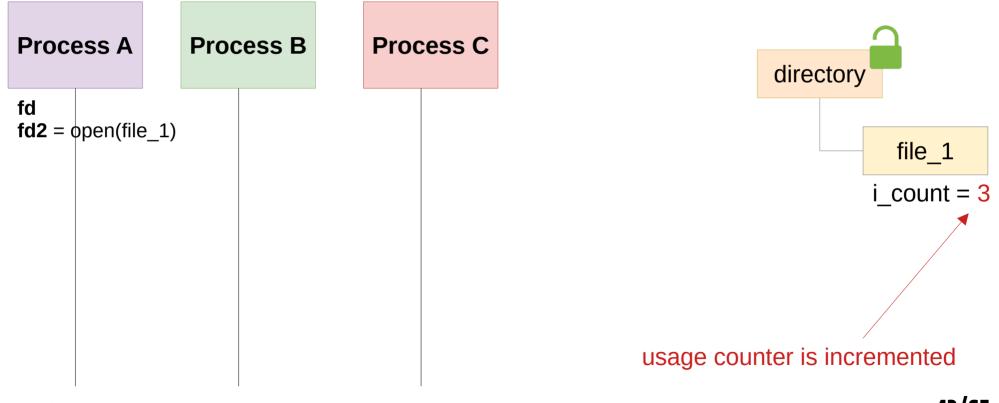




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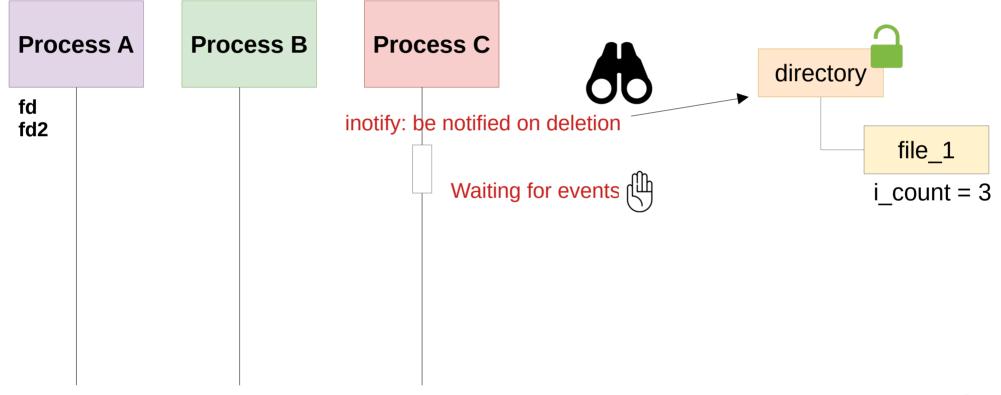


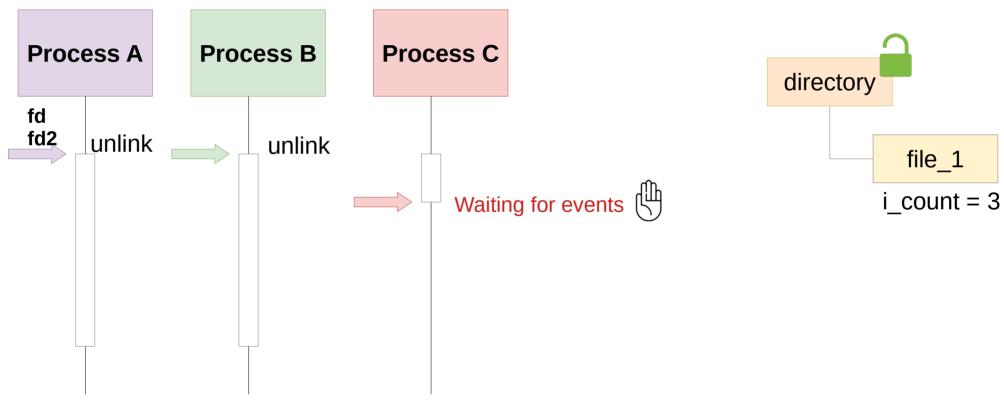


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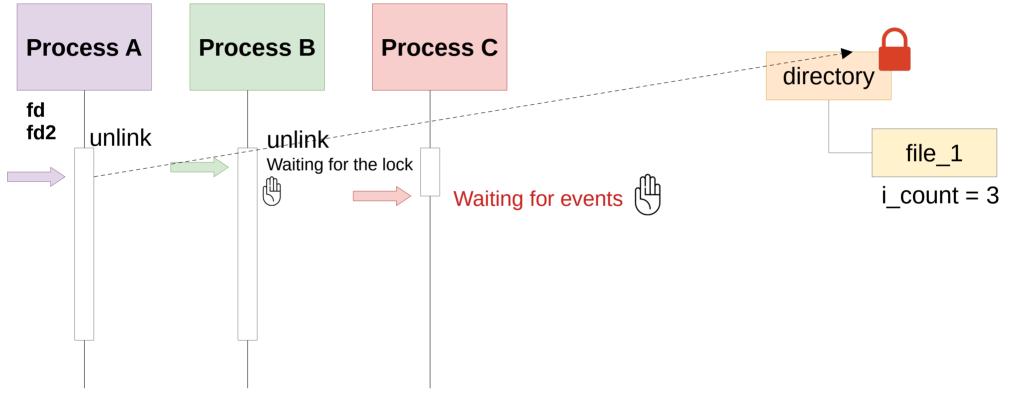


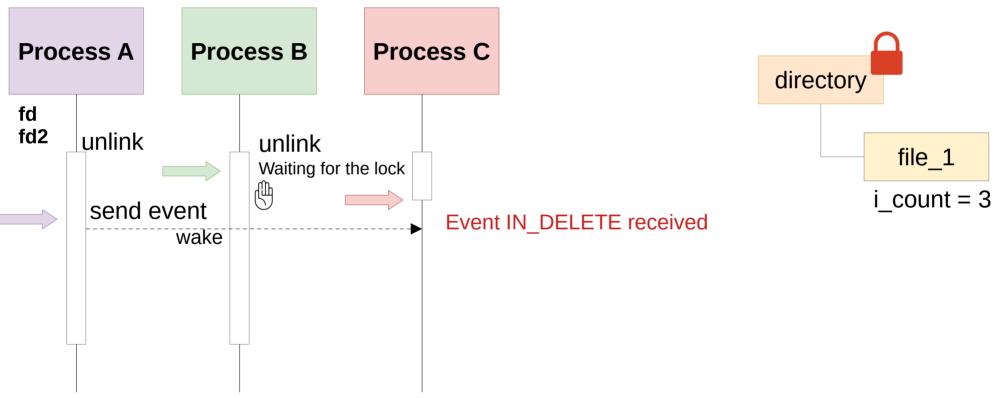




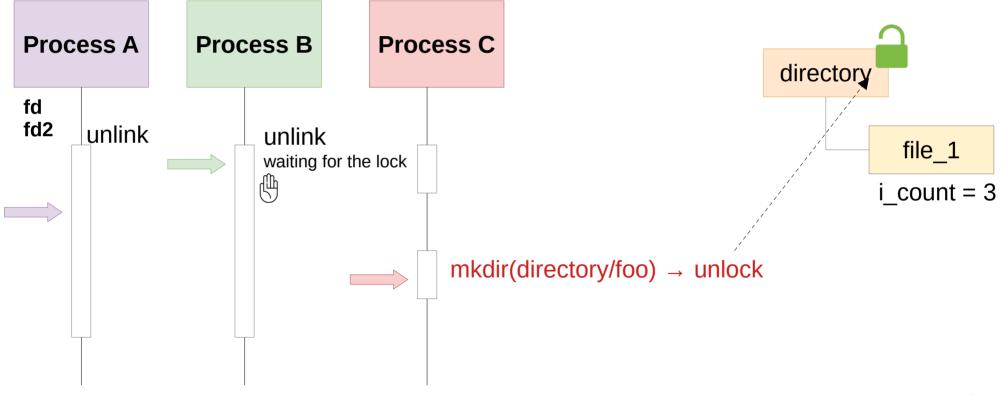
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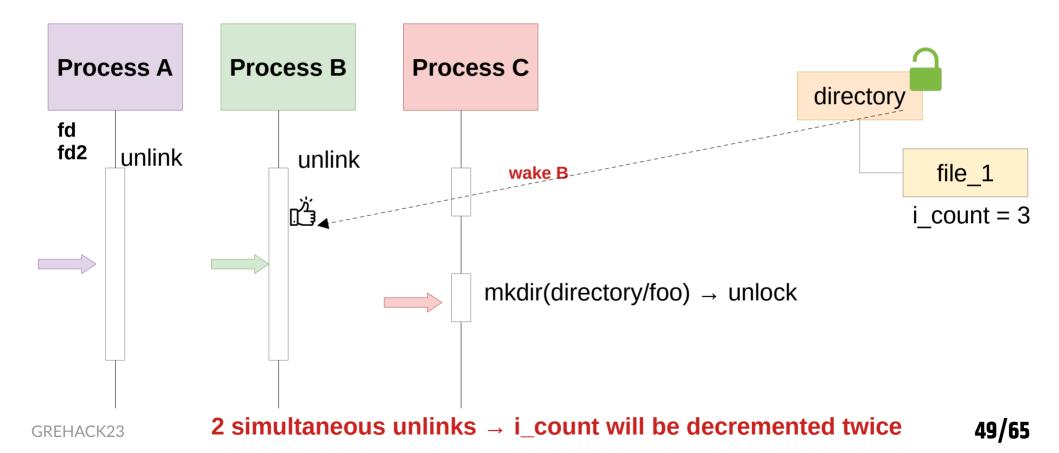




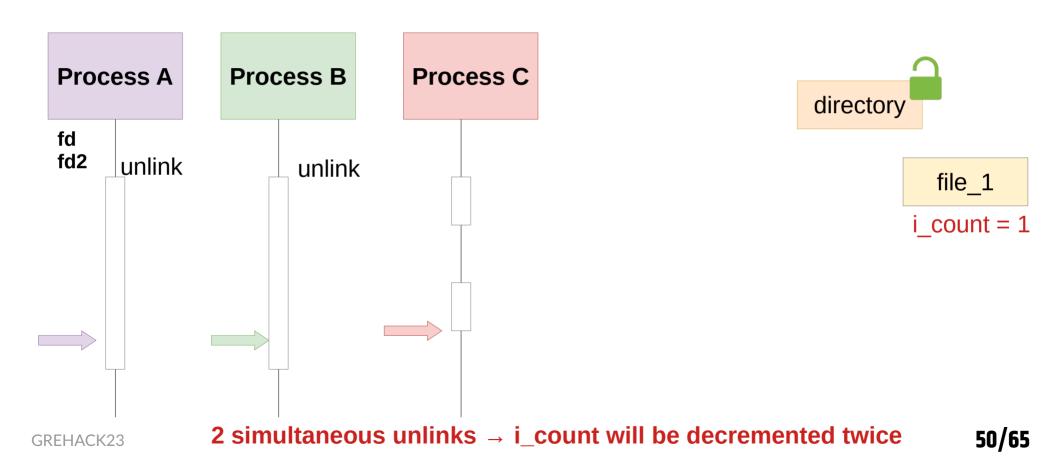


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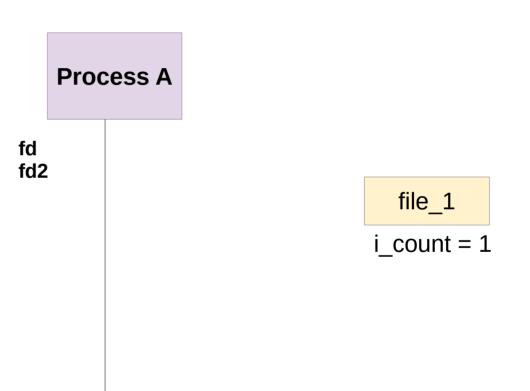




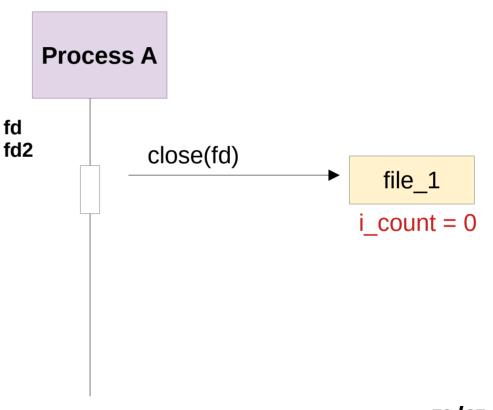




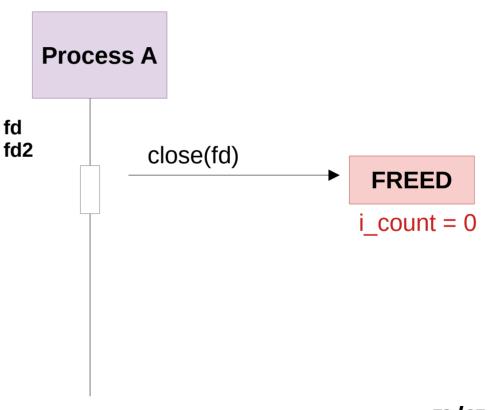
- Process A still has file descriptors *fd* and *fd2* linked to file_1
 - We can chose when file_1 will be deleted by closing fd



- Process A still has file descriptors fd and fd2 linked to file_1
 - We can chose when file_1 will be deleted by closing fd

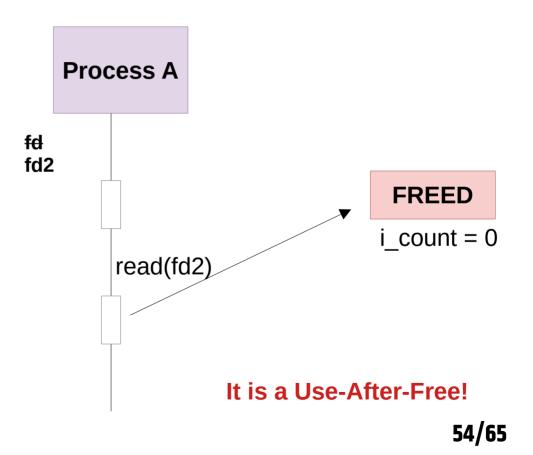


- Process A still has file descriptors fd and fd2 linked to file_1
 - We can chose when file_1 will be deleted by closing fd





- Process A still has file descriptors *fd* and *fd2* linked to file_1
 - We can chose when file_1 will be deleted by closing fd
 - We can later access this file using the remaining FD



Exploitation - Exploiting the UAF



- We are now in a classic Use-After-Free (UAF) situation
- There's no time to go into further details in this presentation :(
- All the exploitation steps are as follows
 - Win the race to have a UAF
 - Reuse the freed inode with the controlled data
 - (not simple because the inode is in a dedicated slab ...)
 - Create kernel read/write primitives
 - Leak a kernel pointer
 - Patch the process credentials to elevate to root privileges



Exploitation - Exploiting the UAF

[299] - Waiting at the barrier
[298] - Waiting at the barrier
[298] - mq_unlink = 0
[299] - mq_unlink = 0
[173] - ***** RACE WIN :D ! *****
[173] - Will read content
[173] - g_fd content :
<pre>[173] - QSIZE:0 NOTIFY:0 SIGNO:0 NOTIFY_PID:0</pre>
[173] - * attr.mq_flags=0x0
[173] - * attr.mq_maxmsg=0xa
[173] - * attr.mq_msgsize=0x400
<pre>[173] - * attr.mq_curmsgs=0x0</pre>
[173] - * attrpad=0x0
0x7ffd13db7ce0: 00 00 00 00 00 00 00 00 0A 00 00 00 00
0x7ffd13db7cf0: 00 04 00 00 00 00 00 00 00 00 00 00 00
0x7ffd13db7d00: 00 00 00 00 00 00 00 00 00 00 00 00
0x7ffd13db7d10: 00 00 00 00 00 00 00 00 00 00 00 00 0
[173] - Free the inode
[173] - ** REUSED Worked !**
[173] - reuse_pipe = 5
[173] - reuse offset = 0x218
[173] - reuse_alloc_id = 1754
[173] - wait for reuse
[173] - * attr.mq_flags=0x0
[173] - * attr.mq_maxmsg=0x2ae0006
[173] - * attr.mq_msgsize=0x4242424243434343
<pre>[173] - * attr.mq_curmsgs=0x0</pre>
[173] - * attrpad=0x42000c
0x7ffd13db7ce0: 00 00 00 00 00 00 00 00 00 AE 02 00 00 00
0x7ffd13db7cf0: 43 43 43 43 42 42 42 42 00 00 00 00 00 00 00 0 CCCCBBBB
0x7ffd13db7d00: 0C 00 42 00 00 00 00 00 06 00 AE 02 00 00 00 00 B
0x7ffd13db7d10: 0E 00 42 00 00 00 00 00 06 00 AE 02 00 00 00 0 B

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Reuse with arbitrary data !

Exploitation - Testing on the up to date Ubuntu

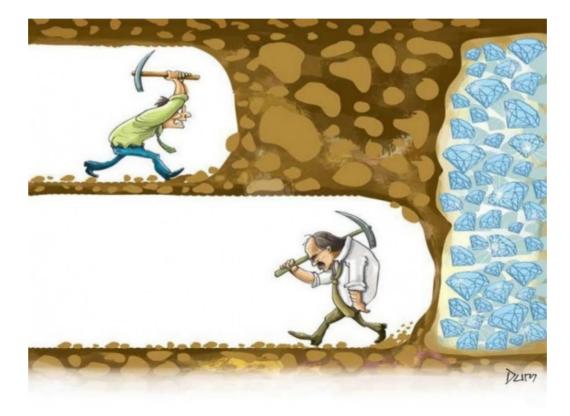
- Trying the race on the up to date Ubuntu VM ...
- It did not work as expected
 - If the exploit loses the race, the CPU is stuck!
 - Have only 1 try by CPU...



Why this behavior? The shiftfs code did not change!
 → A patch in the kernel lock (commit d257cc8c)

Exploitation - I Gave up

Winning a race with just one attempt by the CPU seems impossible... I gave up



Bug reported to Ubuntu

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Got the CVE-2023-2612 with the following patch

```
diff --git a/fs/shiftfs.c b/fs/shiftfs.c
index a76391c2246a..dab08fdd6638 100644
--- a/fs/shiftfs.c
+++ b/fs/shiftfs.c
@@ -409,6 +409,8 @@ static int shiftfs create object(struct inode *diri, struct dentry *dentry,
     const struct inode operations *loweri dir iop = loweri dir->i op;
     struct dentry *lowerd link = NULL;
      inode lock nested(loweri dir, I MUTEX PARENT);
     if (hardlink) {
            loweri iop ptr = loweri dir iop->link;
      } else {
@@ -434,8 +436,6 @@ static int shiftfs create object(struct inode *diri, struct dentry *dentry,
            goto out iput;
     inode lock nested(loweri dir, I MUTEX PARENT);
      if (!hardlink) {
            inode = new inode(dir sb);
            if (!inode) {
```



While preparing Grehack slides...



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IDEA - Improve the race success

- Using a process that uses inotify on the directory increases the race window
- What if several processes do the same?
 - We can register up to 128 processes to monitor deletions in the directory
 - Iimited by /proc/sys/fs/inotify/max_user_instances
 - This strategy significantly increases the success rate (by more than 50%)
- The race condition can be won even with the kernel locking patch

IDEA - Improve the race success



93.487101] BUG: kernel NULL pointer dereference, address: 000000000000088 93.488032] #PF: supervisor write access in kernel mode 93.488643] #PF: error code(0x0002) - not-present page 93.489281] PGD 800000002d761067 P4D 800000002d761067 PUD 3d1a3067 PMD 0 93.490329] Oops: 0002 [#1] SMP PTI 93.490833] CPU: 1 PID: 1709 Comm: exploit Tainted: G W OE 5.13.0-39-generic #44-Ubuntu 93.492015] Hardware name: innotek GmbH VirtualBox/VirtualBox, BIOS VirtualBox 12/01/2006 93.493023] RIP: 0010: raw spin lock+0xc/0x30 93.493548] Code: ba 01 00 00 00 f0 0f b1 17 75 01 c3 55 89 c6 48 89 e5 e8 b7 ec 4c ff 66 90 5d c3 0f 66 90 5d c3 93.495801] RSP: 0018:ffffb66480f53dc8 EFLAGS: 00010246 93.496441] RAX: 00000000000000 RBX: ffff97c8ad4d03c8 RCX: ffff97c984244000 93.497288] RDX: 0000000000000001 RSI: ffff97c983321a48 RDI: 000000000000088 93.498139] RBP: ffffb66480f53de8 R08: 00000000000000 R09: ffff97c983321a48 93.498959] R10: 000000000000000 R11: 0000000000001 R12: ffff97c8ae24f600 93.499839] R13: 000000000000088 R14: ffff97c8ae24f658 R15: ffff97c983321ae8 93.500652] FS: 00007fe85efb8700(0000) GS:ffff97c99bc80000(0000) knlGS:0000000000000000 93.501574] CS: 0010 DS: 0000 ES: 0000 CR0: 000000080050033 93.502229] CR2: 000000000000088 CR3: 00000002a0f6005 CR4: 00000000000706e0 93.503023] Call Trace: 93.503312] <TASK> 93.503556] ? d delete+0x2a/0x90 93.503947] vfs_unlink+0x1d2/0x200 93.504357] __do_sys_mq_unlink+0xde/0x180

A very interesting study, learned a lot about Linux VFS internals

- Namespaces are a very interesting attack surface
 - Ubuntu plans to restrict them for Ubuntu 23.10

Do not give up too fast!

Take a step back

Conclusion

There is perhaps a solution

References



Vincent Dehors shifts exploitation (CVE-2021-3492)

VFS documentation

Linux VFS documentation

Exploit a race

- Racing against the clock by Jann Horn (Google Project Zero)
- ExpRace Academic Paper (Yoochan Lee, Changwoo Min, Byoungyoung Lee)
- Slab exploitation (page-level heap fengshui)
 - https://etenal.me/archives/1825 (Xiaochen Zou and Zhiyun Qian)

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